

Extracting Mfcc Features For Emotion Recognition From

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Proceedings of ICETIT 2019
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Advanced Data Mining and Applications
Proceedings 2019
3rd International Conference on Computing Methodologies and Communication (ICCMC) 2016
International Conference on Systems in Medicine and Biology (ICSMB)
Machine Audition: Principles, Algorithms and Systems
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Emotion Recognition
Theory and Practice of Computation
2004 International Symposium on Chinese Spoken Language Processing
Human-Computer Interaction. Recognition and Interaction Technologies
Intelligent Computing in Signal Processing and Pattern Recognition
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Proceedings of the Third International Conference on Computational Intelligence and Informatics

High quality papers are requested containing original contributions to engineering, physics, mathematical, algorithmic, clinical and translational aspects of systems in medicine and biology

Proceedings of ICETIT 2019

This 1179-page book assembles the complete contributions to the International Conference on Intelligent Computing, ICIC 2006: one volume of Lecture Notes in Computer Science (LNCS); one of Lecture Notes in Artificial Intelligence (LNAI); one of Lecture Notes in Bioinformatics (LNBI); and two volumes of Lecture Notes in Control and Information Sciences (LNCIS). Include are 149 revised full papers, and a Special Session on Computing for Searching Strategies to Control Dynamic

Processes.

Fundamentals of Speaker Recognition

The 3 volume-set LNCS 11566, 11567 + 11568 constitutes the refereed proceedings of the Human Computer Interaction thematic area of the 21st International Conference on Human-Computer Interaction, HCII 2019, which took place in Orlando, Florida, USA, in July 2019. A total of 1274 papers and 209 posters have been accepted for publication in the HCII 2019 proceedings from a total of 5029 submissions. The 125 papers included in this HCI 2019 proceedings were organized in topical sections as follows: Part I: design and evaluation methods and tools; redefining the human in HCI; emotional design, Kansei and aesthetics in HCI; and narrative, storytelling, discourse and dialogue. Part II: mobile interaction; facial expressions and emotions recognition; eye-gaze, gesture and motion-based interaction; and interaction in virtual and augmented reality. Part III: design for social challenges; design for culture and entertainment; design for intelligent urban environments; and design and evaluation case studies.

Proceedings of the 3rd International Conference on Frontiers of Intelligent Computing: Theory and Applications (FICTA) 2014

Computational Paralinguistics

Doctoral Thesis / Dissertation from the year 2019 in the subject Musicology, grade: NA, , language: English, abstract: The aim of the research work presented in this book, is to find important features of the music signal so that we can classify the raga into different category. It will encourage the scientific research in Indian Classical music, specifically Hindustani music. The main objectives of the study include: • Extraction of features of a music signal which are relevant for classification of the music signal using different techniques. • To determine whether the artists singing the raga during a concert belongs to same gharana or different gharanas by finding the MFCC (Mel frequency cepstral co-efficients) features of a music signal. Andrew plot is used to study the results. • Comparison between two types of ragas, one being aesthetically known to be restful raga and the other restless in nature is done by finding statistical features. Distinction between the two types of raga is done by finding the mean, standard deviation and Inter onset interval. The Transitory and non-transitory frequency movements between the notes of both ragas is determined. • Statistical Modeling of ragas is done to distinguish between Restful ragas and Restless Ragas. Simple Exponential smoothing techniques is used for Modeling the Restless Ragas Pilu and Bhairavi and Double exponential Smoothing techniques is used for Modeling the Restful Raga Todi . • The work is focused on music emotion representation. The characteristics features of music signal such as rhythm, melody, pitch and

timbre are studied. Among these which parameter(s) play a major role in creating happy or sad emotion in the song or music samples are studied.

Brain Informatics

From Natural to Artificial Intelligence

Machine audition is the study of algorithms and systems for the automatic analysis and understanding of sound by machine. It has recently attracted increasing interest within several research communities, such as signal processing, machine learning, auditory modeling, perception and cognition, psychology, pattern recognition, and artificial intelligence. However, the developments made so far are fragmented within these disciplines, lacking connections and incurring potentially overlapping research activities in this subject area. Machine Audition: Principles, Algorithms and Systems contains advances in algorithmic developments, theoretical frameworks, and experimental research findings. This book is useful for professionals who want an improved understanding about how to design algorithms for performing automatic analysis of audio signals, construct a computing system for understanding sound, and learn how to build advanced human-computer interactive systems.

Pattern Recognition and Artificial Intelligence

This book presents the methods, tools and techniques that are currently being used to recognise (automatically) the affect, emotion, personality and everything else beyond linguistics ('paralinguistics') expressed by or embedded in human speech and language. It is the first book to provide such a systematic survey of paralinguistics in speech and language processing. The technology described has evolved mainly from automatic speech and speaker recognition and processing, but also takes into account recent developments within speech signal processing, machine intelligence and data mining. Moreover, the book offers a hands-on approach by integrating actual data sets, software, and open-source utilities which will make the book invaluable as a teaching tool and similarly useful for those professionals already in the field. Key features: Provides an integrated presentation of basic research (in phonetics/linguistics and humanities) with state-of-the-art engineering approaches for speech signal processing and machine intelligence. Explains the history and state of the art of all of the sub-fields which contribute to the topic of computational paralinguistics. Covers the signal processing and machine learning aspects of the actual computational modelling of emotion and personality and explains the detection process from corpus collection to feature extraction and from model testing to system integration. Details aspects of real-world system integration including distribution, weakly supervised learning and confidence measures. Outlines machine

learning approaches including static, dynamic and context-sensitive algorithms for classification and regression. Includes a tutorial on freely available toolkits, such as the open-source 'openEAR' toolkit for emotion and affect recognition co-developed by one of the authors, and a listing of standard databases and feature sets used in the field to allow for immediate experimentation enabling the reader to build an emotion detection model on an existing corpus.

The Psychological Construction of Emotion

Acoustic Modeling for Emotion Recognition

This volume presents cutting-edge theory and research on emotions as constructed events rather than fixed, essential entities. It provides a thorough introduction to the assumptions, hypotheses, and scientific methods that embody psychological constructionist approaches. Leading scholars examine the neurobiological, cognitive/perceptual, and social processes that give rise to the experiences Western cultures call sadness, anger, fear, and so on. The book explores such compelling questions as how the brain creates emotional experiences, whether the "ingredients" of emotions also give rise to other mental states, and how to define what is or is not an emotion. Introductory and concluding chapters by the editors identify key themes and controversies and compare psychological construction to other theories of emotion.

Emotion Recognition using Speech Features

Emotional Intelligence

This volume contains 87 papers presented at FICTA 2014: Third International Conference on Frontiers in Intelligent Computing: Theory and Applications. The conference was held during 14-15, November, 2014 at Bhubaneswar, Odisha, India. This volume contains papers mainly focused on Network and Information Security, Grid Computing and Cloud Computing, Cyber Security and Digital Forensics, Computer Vision, Signal, Image & Video Processing, Software Engineering in Multidisciplinary Domains and Ad-hoc and Wireless Sensor Networks.

Affective Computing and Intelligent Interaction

Providing a complete review of existing work in music emotion developed in psychology and engineering, Music Emotion Recognition explains how to account for the subjective nature of emotion perception in the development of automatic music

emotion recognition (MER) systems. Among the first publications dedicated to automatic MER, it begins with

Robust Emotion Recognition using Spectral and Prosodic Features

This book constitutes the proceedings of the 21st International Conference on Speech and Computer, SPECOM 2019, held in Istanbul, Turkey, in August 2019. The 57 papers presented were carefully reviewed and selected from 86 submissions. The papers present current research in the area of computer speech processing including audio signal processing, automatic speech recognition, speaker recognition, computational paralinguistics, speech synthesis, sign language and multimodal processing, and speech and language resources.

Multimodal Sentiment Analysis

This book presents state of art research in speech emotion recognition. Readers are first presented with basic research and applications – gradually more advance information is provided, giving readers comprehensive guidance for classify emotions through speech. Simulated databases are used and results extensively compared, with the features and the algorithms implemented using MATLAB. Various emotion recognition models like Linear Discriminant Analysis (LDA), Regularized Discriminant Analysis (RDA), Support Vector Machines (SVM) and K-Nearest neighbor (KNN) and are explored in detail using prosody and spectral features, and feature fusion techniques.

Speech and Computer

Towards Adaptive Spoken Dialog Systems

Introduction to EEG- and Speech-Based Emotion Recognition

Introduction to EEG- and Speech-Based Emotion Recognition Methods examines the background, methods, and utility of using electroencephalograms (EEGs) to detect and recognize different emotions. By incorporating these methods in brain-computer interface (BCI), we can achieve more natural, efficient communication between humans and computers. This book discusses how emotional states can be recognized in EEG images, and how this is useful for BCI applications. EEG and speech processing methods are explored, as are the technological basics of how to operate and record EEGs. Finally, the authors include information on EEG-based emotion recognition, classification, and a proposed EEG/speech fusion method

for how to most accurately detect emotional states in EEG recordings. Provides detailed insight on the science of emotion and the brain signals underlying this phenomenon Examines emotions as a multimodal entity, utilizing a bimodal emotion recognition system of EEG and speech data Details the implementation of techniques used for acquiring as well as analyzing EEG and speech signals for emotion recognition

Real-time Speech and Music Classification by Large Audio Feature Space Extraction

This book constitutes the proceedings of the 15th International Conference on Advanced Data Mining and Applications, ADMA 2019, held in Dalian, China in November 2019. The 39 full papers presented together with 26 short papers and 2 demo papers were carefully reviewed and selected from 170 submissions. The papers were organized in topical sections named: Data Mining Foundations; Classification and Clustering Methods; Recommender Systems; Social Network and Social Media; Behavior Modeling and User Profiling; Text and Multimedia Mining; Spatial-Temporal Data; Medical and Healthcare Data/Decision Analytics; and Other Applications.

Verbal and Nonverbal Features of Human-Human and Human-Machine Interaction

This volume contains the proceedings of NOLISP 2009, an ISCA Tutorial and Workshop on Non-Linear Speech Processing held at the University of Vic (Catalonia, Spain) during June 25-27, 2009.

NOLISP2009 was preceded by three editions of this biannual event held 2003 in Le Croisic (France), 2005 in Barcelona, and 2007 in Paris. The main idea of NOLISP workshops is to present and discuss new ideas, techniques and results related to alternative approaches in speech processing that may depart from the mainstream. In order to work at the front-end of the subject area, the following domains of interest have been defined for NOLISP 2009: 1. Non-linear approximation and estimation 2. Non-linear oscillators and predictors 3. Higher-order statistics 4. Independent component analysis 5. Nearest neighbors 6. Neural networks 7. Decision trees 8. Non-parametric models 9. Dynamics for non-linear systems 10. Fractal methods 11. Chaos modeling 12. Non-linear differential equations The initiative to organize NOLISP 2009 at the University of Vic (UVic) came from the UVic Research Group on Signal Processing and was supported by the Hardware-Software Research Group. We would like to acknowledge the financial support obtained from the Ministry of Science and Innovation of Spain (MICINN), University of Vic, ISCA, and EURASIP. All contributions to this volume are original. They were subject to a double-blind refereeing procedure before their acceptance for the workshop and were revised after being presented at NOLISP 2009.

Advances in Nonlinear Speech Processing

This book constitutes the refereed proceedings of the International Conference on Brain Informatics, BI 2017, held in

Beijing, China, in November 2017. The 31 revised full papers were carefully reviewed and selected from 64 submissions. BI addresses the computational, cognitive, physiological, biological, physical, ecological and social perspectives of brain informatics, as well as topics related to mental health and well-being.

Advances for In-Vehicle and Mobile Systems

Providing a complete review of existing work in music emotion developed in psychology and engineering, Music Emotion Recognition explains how to account for the subjective nature of emotion perception in the development of automatic music emotion recognition (MER) systems. Among the first publications dedicated to automatic MER, it begins with

Objective Classification of Hindustani Ragas

This book reports on an outstanding thesis that has significantly advanced the state-of-the-art in the automated analysis and classification of speech and music. It defines several standard acoustic parameter sets and describes their implementation in a novel, open-source, audio analysis framework called openSMILE, which has been accepted and intensively used worldwide. The book offers extensive descriptions of key methods for the automatic classification of speech and music signals in real-life conditions and reports on the evaluation of the framework developed and the acoustic parameter sets that were selected. It is not only intended as a manual for openSMILE users, but also and primarily as a guide and source of inspiration for students and scientists involved in the design of speech and music analysis methods that can robustly handle real-life conditions.

Intelligent Speech Signal Processing

Computation should be a good blend of theory and practice, and researchers in the field should create algorithms to address real world problems, putting equal weight on analysis and implementation. Experimentation and simulation can be viewed as yielding to refined theories or improved applications. The Workshop on Computation: Theory and Practice (WCTP)-2011 was the first workshop organized jointly by the Tokyo Institute of Technology, the Institute of Scientific and Industrial Research-Osaka University, the University of the Philippines Diliman, and De La Salle University-Manila devoted to theoretical and practical approaches to computation. The aim of the workshop was to present the latest developments by theoreticians and practitioners in academe and industry working to address computational problems that can directly impact the way we live in society. This book comprises the refereed proceedings of WCTP-2011, held in Quezon City, the Philippines, in September 2011. The 16 carefully reviewed and revised full papers presented here deal with biologically inspired computational modeling, programming language theory, advanced studies in networking, and empathic

computing. .

IEEE Workshop on Multimedia Signal Processing

Intelligent Speech Signal Processing investigates the utilization of speech analytics across several systems and real-world activities, including sharing data analytics, creating collaboration networks between several participants, and implementing video-conferencing in different application areas. Chapters focus on the latest applications of speech data analysis and management tools across different recording systems. The book emphasizes the multidisciplinary nature of the field, presenting different applications and challenges with extensive studies on the design, development and management of intelligent systems, neural networks and related machine learning techniques for speech signal processing. Highlights different data analytics techniques in speech signal processing, including machine learning and data mining Illustrates different applications and challenges across the design, implementation and management of intelligent systems and neural networks techniques for speech signal processing Includes coverage of biomodal speech recognition, voice activity detection, spoken language and speech disorder identification, automatic speech to speech summarization, and convolutional neural networks

Music Emotion Recognition

In this brief, the authors discuss recently explored spectral (sub-segmental and pitch synchronous) and prosodic (global and local features at word and syllable levels in different parts of the utterance) features for discerning emotions in a robust manner. The authors also delve into the complementary evidences obtained from excitation source, vocal tract system and prosodic features for the purpose of enhancing emotion recognition performance. Features based on speaking rate characteristics are explored with the help of multi-stage and hybrid models for further improving emotion recognition performance. Proposed spectral and prosodic features are evaluated on real life emotional speech corpus.

Advanced Data Mining and Applications

An emerging technology, Speaker Recognition is becoming well-known for providing voice authentication over the telephone for helpdesks, call centres and other enterprise businesses for business process automation. "Fundamentals of Speaker Recognition" introduces Speaker Identification, Speaker Verification, Speaker (Audio Event) Classification, Speaker Detection, Speaker Tracking and more. The technical problems are rigorously defined, and a complete picture is made of the relevance of the discussed algorithms and their usage in building a comprehensive Speaker Recognition System. Designed as a textbook with examples and exercises at the end of each chapter, "Fundamentals of Speaker Recognition" is

suitable for advanced-level students in computer science and engineering, concentrating on biometrics, speech recognition, pattern recognition, signal processing and, specifically, speaker recognition. It is also a valuable reference for developers of commercial technology and for speech scientists. Please click on the link under "Additional Information" to view supplemental information including the Table of Contents and Index.

Proceedings

2019 3rd International Conference on Computing Methodologies and Communication (ICCMC)

This latest volume in the series, Socio-Affective Computing, presents a set of novel approaches to analyze opinionated videos and to extract sentiments and emotions. Textual sentiment analysis framework as discussed in this book contains a novel way of doing sentiment analysis by merging linguistics with machine learning. Fusing textual information with audio and visual cues is found to be extremely useful which improves text, audio and visual based unimodal sentiment analyzer. This volume covers the three main topics of: textual preprocessing and sentiment analysis methods; frameworks to process audio and visual data; and methods of textual, audio and visual features fusion. The inclusion of key visualization and case studies will enable readers to understand better these approaches. Aimed at the Natural Language Processing, Affective Computing and Artificial Intelligence audiences, this comprehensive volume will appeal to a wide readership and will help readers to understand key details on multimodal sentiment analysis.

2016 International Conference on Systems in Medicine and Biology (ICSMB)

The two-volume set LNCS 6974 and LNCS 6975 constitutes the refereed proceedings of the Fourth International Conference on Affective Computing and Intelligent Interaction, ACII 2011, held in Memphis, TN, USA, in October 2011. The 135 papers in this two volume set presented together with 3 invited talks were carefully reviewed and selected from 196 submissions. The papers are organized in topical sections on recognition and synthesis of human affect, affect-sensitive applications, methodological issues in affective computing, affective and social robotics, affective and behavioral interfaces, relevant insights from psychology, affective databases, Evaluation and annotation tools.

Machine Audition: Principles, Algorithms and Systems

Computing Methodologies 2019 will provide an outstanding international forum for scientists from all over the world to share ideas and achievements in the theory and practice of all areas of inventive systems which includes artificial

intelligence, automation systems, computing systems, electronics systems, electrical and informative systems etc Presentations should highlight computing methodologies as a concept that combines theoretical research and applications in automation, information and computing technologies All aspects of inventive systems are of interest theory, algorithms, tools, applications, etc

Emotion Recognition using Speech Features

Affective information processing assigns computers the human-like capabilities of observation, interpretation and generation of affect features. It is an important topic for harmonious human-computer interaction, by increasing the quality of human-computer communication and improving the intelligence of the computer. Discussing state of art of the research in affective information processing, this book summarises key technologies researched, such as facial expression recognition, face animation, emotional speech synthesis, intelligent agent, and virtual reality. The detailed discussion covers a wide range of topics including hot topics which look to challenge and improve current research work. Written to provide an opportunity for scientists, engineers and graduate students to learn problems, solutions and technologies in the topic area, this book will provide insight and prove a valuable reference tool.

Affective Information Processing

This book presents important research findings and recent innovations in the field of machine learning and signal processing. A wide range of topics relating to machine learning and signal processing techniques and their applications are addressed in order to provide both researchers and practitioners with a valuable resource documenting the latest advances and trends. The book comprises a careful selection of the papers submitted to the 2015 International Conference on Machine Learning and Signal Processing (MALSIP 2015), which was held on 15-17 December 2015 in Ho Chi Minh City, Vietnam with the aim of offering researchers, academicians, and practitioners an ideal opportunity to disseminate their findings and achievements. All of the included contributions were chosen by expert peer reviewers from across the world on the basis of their interest to the community. In addition to presenting the latest in design, development, and research, the book provides access to numerous new algorithms for machine learning and signal processing for engineering problems.

Advances in Machine Learning and Signal Processing

In Monitoring Adaptive Spoken Dialog Systems, authors Alexander Schmitt and Wolfgang Minker investigate statistical approaches that allow for recognition of negative dialog patterns in Spoken Dialog Systems (SDS). The presented stochastic methods allow a flexible, portable and accurate use. Beginning with the foundations of machine learning and pattern

recognition, this monograph examines how frequently users show negative emotions in spoken dialog systems and develop novel approaches to speech-based emotion recognition using hybrid approach to model emotions. The authors make use of statistical methods based on acoustic, linguistic and contextual features to examine the relationship between the interaction flow and the occurrence of emotions using non-acted recordings several thousand real users from commercial and non-commercial SDS. Additionally, the authors present novel statistical methods that spot problems within a dialog based on interaction patterns. The approaches enable future SDS to offer more natural and robust interactions. This work provides insights, lessons and inspiration for future research and development, not only for spoken dialog systems, but for data-driven approaches to human-machine interaction in general.

Emotion Recognition

This book is dedicated to the dreamers, their dreams, and their perseverance in research work. This volume brings together the selected and peer-reviewed contributions of the participants at the COST 2102 International Conference on Verbal and Nonverbal Features of Human-Human and Human-Machine Interaction, held in Patras, Greece, October 29-31, 2007, hosted by the 19th IEEE International Conference on Tools with Artificial Intelligence (ICTAI 2008). The conference was sponsored by COST (European Cooperation in the Field of Scientific and Technical Research, www.cost.esf.org) in the domain of Information and Communication Technologies (ICT) for disseminating the advances of the research activity developed within COST Action 2102: "Cross-Modal Analysis of Verbal and Nonverbal Communication" (www.cost2102.eu). COST Action 2102 is a network of about 60 European and 6 overseas laboratories whose aim is to develop "an advanced acoustical, perceptual and psychological analysis of verbal and non-verbal communication signals originating in spontaneous face-to-face interaction, in order to identify algorithms and automatic procedures capable of identifying the human emotional states. Particular care is devoted to the recognition of emotional states, gestures, speech and facial expressions, in anticipation of the implementation of intelligent avatars and interactive dialogue systems that could be exploited to improve user access to future telecommunication services" (see COST 2102 Memorandum of Understanding (MoU) www.cost2102.eu).

Theory and Practice of Computation

This book presents high-quality, original contributions (both theoretical and experimental) on Information Security, Machine Learning, Data Mining and Internet of Things (IoT). It gathers papers presented at ICETIT 2019, the 1st International Conference on Emerging Trends in Information Technology, which was held in Delhi, India, in June 2019. This conference series represents a targeted response to the growing need for research that reports on and assesses the practical implications of IoT and network technologies, AI and machine learning, data analytics and cloud computing, security and privacy, and next generation computing technologies.

2004 International Symposium on Chinese Spoken Language Processing

Emotional Intelligence is a new discipline of knowledge, dealing with modeling, recognition and control of human emotions. The book *Emotional Intelligence: A Cybernetic Approach*, to the best of the authors' knowledge is a first comprehensive text of its kind that provides a clear introduction to the subject in a precise and insightful writing style. It begins with a philosophical introduction to Emotional Intelligence, and gradually explores the mathematical models for emotional dynamics to study the artificial control of emotion using music and videos, and also to determine the interactions between emotion and logic from the points of view of reasoning. The later part of the book covers the chaotic behavior of existing emotions under certain conditions of emotional dynamics. Finally, the book attempts to cluster emotions using electroencephalogram signals, and demonstrates the scope of application of emotional intelligence in several engineering systems, such as human-machine interfaces, psychotherapy, user assistance systems, and many others. The book includes ten chapters. Chapter 1 provides an introduction to the subject from a philosophical and psychological standpoint. It outlines the fundamental causes of emotion arousal, and typical characteristics of the phenomenon of an emotive experience. The relation between emotion and rationality of thoughts is also introduced here. Principles of natural regulation of emotions are discussed in brief, and the biological basis of emotion arousal using an affective neuroscientific model is introduced next.

Human-Computer Interaction. Recognition and Interaction Technologies

This second volume on a popular topic brings together the works of scholars working on the latest techniques, standards, and emerging deployment on "living in the age of wireless communications and smart vehicular systems." The format of this work centers on four themes: driver and driving environment recognition, telecommunication applications, noise reduction, dialogue in vehicles. Will interest researchers and professionals working in signal processing technologies, next generation vehicle design and networks for mobile platforms.

Intelligent Computing in Signal Processing and Pattern Recognition

"Emotion Recognition Using Speech Features" provides coverage of emotion-specific features present in speech. The author also discusses suitable models for capturing emotion-specific information for distinguishing different emotions. The content of this book is important for designing and developing natural and sophisticated speech systems. In this Brief, Drs. Rao and Koolagudi lead a discussion of how emotion-specific information is embedded in speech and how to acquire emotion-specific knowledge using appropriate statistical models. Additionally, the authors provide information about exploiting multiple evidences derived from various features and models. The acquired emotion-specific knowledge is useful for synthesizing emotions. Features includes discussion of:

- Global and local prosodic features at syllable, word and phrase

levels, helpful for capturing emotion-discriminative information; • Exploiting complementary evidences obtained from excitation sources, vocal tract systems and prosodic features in order to enhance the emotion recognition performance; • Proposed multi-stage and hybrid models for improving the emotion recognition performance. This brief is for researchers working in areas related to speech-based products such as mobile phone manufacturing companies, automobile companies, and entertainment products as well as researchers involved in basic and applied speech processing research.

Music Emotion Recognition

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